

IMPERIAL LITTLE LEAGUE BY-LAWS

Prepared: January 2016

Revision: December 2025

The objective of the Imperial Little League shall be to implant firmly in the children of the community the ideals of good sportsmanship, honesty, loyalty, courage, and respect for authority, so that they may be well adjusted, stronger, and happier children, and may grow to be good, decent, healthy, and trustworthy citizens.

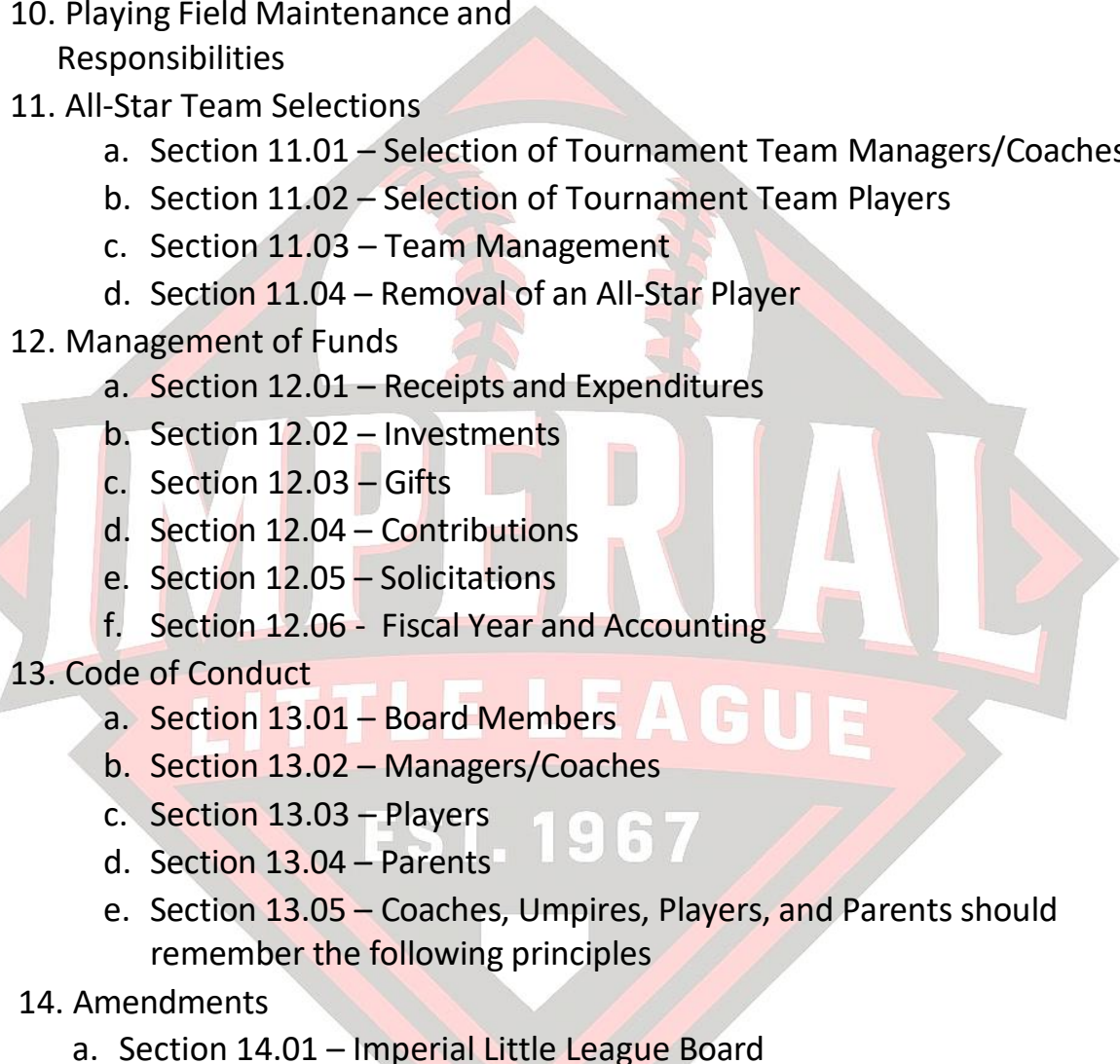
To achieve this objective, the Imperial Little League will provide a supervised program under the Rules and Regulations of Little League Baseball, Inc. All Directors, Officers and Members shall bear in mind that the attainment of exceptional athletic skill or the winning of games is secondary, and the molding of future citizens is of prime importance.

The Official Regulations and Playing Rules and the Little League Operating Manual, as published by Little League Baseball Incorporated, Williamsport, Pennsylvania, shall be binding on Imperial Little League.

This manual defines the responsibilities, conduct, and procedures of the Managers, Coaches, and Players in conducting the field operations of Imperial Little League Baseball, (ILLB). The contents of this manual are intended to define the options provided to ILLB by Little League Baseball, Inc.(LLB), and are intended to augment the rules and regulations, not modify them. In all cases, it is the intention of ILLB to follow the rules and regulations of LLB, Inc. Therefore, should there be a conflict between the contents of this manual and LLB, Inc., the LLB, Inc. rules and or regulations will prevail.

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1. Local Little League Membership

ILLB Members are defined as any volunteer that submitted a volunteer form, in good standing with ILLB and her/his background has been cleared by Little League International. Also, parent(s) of any player from current (or previous) season are accepted as member of the local little league chapter.

Members defined above, and in good standing with our local chapter are allowed to participate in special meetings and cast a vote during the regular/special elections.

2. Local League Board or Directors

Section 2 .01 Appointments

Annually, the regular membership of each Little League is required to meet and elect Officers who administer the policies, operating procedures and controls, as set forth by Little League Baseball, Inc. The local League Board of Directors must adhere scrupulously to all rules and regulations established by Little League. ILLB has adopted to have 7 elected officers for the board of directors (number can be changed every year during the annual meeting)

All Board Member appointments expire annually, and the period goes from October 1st of the current year through September 30st of the next year.

Section 2.02 – Vacancies

If any vacancy occurs in the Board of Directors, by resignation, death, or otherwise, the position may be filled by a majority vote of the remaining Board Members. Any Director so elected shall remain a Director for the duration of his or her predecessor's unexpired term.

Section 2 .03 – Suspension and Termination

The Board of Directors may remove any Director with or without cause, by a two-thirds vote of the Board of Directors. This shall only occur at a special meeting with a previous announcement stating that the purpose of the meeting includes removal of a Director.

3. Local League Rules and Guidelines for Managers and Coaches

Section 3.01 – Appointments

The procedures for appointing Managers and Coaches must be understood and accepted by all concerned. The policies are:

- The power to appoint Managers and Coaches is granted to the Local League President or his/her designated representative.
- The Board of Directors has the right to approve or disapprove any appointment made by the President or his/her designated representative.

- This is an administrative matter and is not subject to intervention by the membership.
- All Managers and Coaches are directly responsible to the President or his/her designated representative.
- The President or his/her designated representative is responsible to the Board of Directors for the actions of all Managers and Coaches.
- There is no appeal process for reconsideration.

Selection of Managers, Coaches and Umpires is in the Local League jurisdiction and is not subject to intervention from the District or Region.

Section 3.02 – Selection

Team Managers and Coaches shall be determined by the following procedure: Each candidate (including Managers and Coaches from the preceding year) shall submit a written application to the President setting forth his or her experience and qualifications.

The President shall determine the form of application and deadlines for their submission. The President shall review written applications and conduct in-person interviews as necessary. The President shall present recommendations to the Board of Directors who shall approve or disapprove the candidates. This process shall be repeated until all Manager and Coach positions are filled.

Section 3.03 – Qualifications

To ensure that the Local League has the best possible leadership and commitment, Managers and Coaches should live within the League Boundaries and should have the following qualifications:

T-Ball/Minor League – Managers selected should have managed or coached previously or display sufficient knowledge of baseball to perform successfully at this level. In order to manage or coach in the Local League, it is recommended that individuals involved attend an orientation meeting and coaching clinic to learn or review the rules and ideals of the Local League. The time and place will be designated by the appropriate League Coordinator prior to the season opening game.

Major/Junior League – Manager and Coach candidates should have managed and/or coached at the Major or Minor level. Managers from the previous year shall have seniority/preference on Managerial spots, subject to team availability (e.g., Majors Managers/Coaches shall have seniority over Minors Manager/Coaches coming up from Minors to Majors level). Assistant coaches shall be requested by

Managers and reviewed by the league President and a coaching staff shall be presented to the Board for approval. In the event of too many volunteers requesting Managerial/Coaching roles, the President shall submit coaching staff suggestions for the Board members to vote on in the best interest of the children participating.

Section 3.04 – Obligations

Managers and Coaches are leaders and role models for every child in our league. The Manager will ultimately be held accountable for the actions of their coaching staff, players, and player's parents.

Managers and Coaches will be dressed in neat clean clothing. Shirts and hats in team colors identify adult leaders. Appropriate coaching attire must be always worn. No open toe shoes or sandals are allowed.

The league will assign every team responsibility pertaining to working in the snack bar, umpiring games, field cleanup days, etc. If teams are not properly represented at the assigned functions, the following course of action will be followed:

- First infraction – the Manager will be suspended for his/her team's next game.
- Second infraction – the Manager will be suspended for his/her team's next game, and will not be allowed to manage or Coach an All-Star/Tournament team that season.
- Third infraction – the Manager will be suspended for the remainder of the season and will not be allowed to coach again in ILLB.

Section 3.05 – Equipment

Managers are responsible for the safekeeping, maintaining good condition and preventing loss of all equipment issued to them.

It is the responsibility of the Manager to request issue of replacement or additional equipment from the Equipment Manager during the season.

Managers must return all equipment issued to their team upon request of the Equipment Manager. Failure to return league property may result in suspension from the league for future seasons, and further action if necessary.

Section 3.06 – Length of Term

All Managers, Coaches and Umpires are appointed for one year only, and incumbents must be re-appointed on a yearly basis if interested in continuing. At the conclusion of each season, the Board shall review the performance of the Managers and Coaches. They shall determine their ability to handle a team and members of that age group within the concepts and purposes of Little League Baseball.

Managers shall be assigned to a team by the League President or his/her designated representative after consultation and subject to the approval of the Board.

Section 3.07 – Suspension and Termination

A Manager and/or Coach position may be terminated by resignation or action of the Board of Directors. The Board of Directors, by a two-thirds vote of those present at any duly constituted meeting, shall have the authority to discipline or terminate a Manager and/or Coach when the conduct of such person is considered detrimental to the interests of the local League and/or Little League Baseball.

The Manager and/or Coach involved shall be notified of such meeting, informed of the general nature of the charges, and given the opportunity to appear at the meeting to answer such charges.

Managers and Coaches must be held to a high standard. There is zero tolerance for inappropriate language, alcohol, or tobacco use during practices or games. Failure to abide to these standards will result in immediate termination.

4. Sign-ups & Tryouts

Section 4.01 – Sign-Up Dates

The Imperial Little League Board (ILLB) is responsible for announcing the dates and places where representatives will receive registration applications. The ILLB will provide many opportunities for players to register.

Notice shall be conveyed through adequate and economical means and made available throughout the League boundaries. Every child that resides within the boundaries of the Imperial Little League as set by District 22 has the right to

register, and tryout prior to drafts taking place. These rights will be protected and are a condition of Charter.

On the dates announced for registration, the Player Agent and other ILLB representatives shall be prepared to receive a completed registration form signed by the parent and/or guardian of the player and the registration fee.

The parent and/or guardian must provide acceptable forms of birth date and satisfactory proof of the residence eligibility requirements as outlined in the Little League Official Regulations and Operating Manual. Such proofs must be made available no later than the tryout event.

NO REFUNDS OF REGISTRATION FEES WILL BE ALLOWED ONCE A PLAYER IS DRAFTED.

Section 4.02 – Late Registration

The ILLB will take into consideration that for some reason or other, parents may not hear about sign-ups on the specific dates established for registration. The Player Agent will be responsible for handling late sign-ups.

Section 4.03 – Tryouts Protocol

ILLB requires all players age 9 and up to participate in a skill level evaluation held during the pre-season tryout. Interested 8 year olds who would like to be considered for assignment in a higher division may participate in this skill level evaluation.

Tryouts will be facilitated by the Player Agent. Since players of different ages play in the same division, an objective and consistent, non-age-weighted scoring system will be employed. Additionally, teams will be formed considering the "Skills Assessment" scoring sheet.

Each player will be assigned a tryout tracking number. Each player will be judged in the areas of batting, fielding ground balls, fielding fly balls, throwing, and running. Each player will be scored on a predetermined scale. Each Manager should score each player and use such scoring in assessing interest of said player during the draft. The ILLB will have the final say on level of placement.

Section 4.04 – Late Sign-up

Any player age 10-12 who signs up after tryouts will be classified as a “late sign-up” and may be placed on a waiting list, and play only if a player of the same age is, for any reasons, forced to leave the League. This list will be based on age, and it will be on a first-come, first-served basis. The League will make its best effort to place all those who desire to play on a team, pending volunteer availability.

Section 4.05 – Eligibility

Player candidates must check in at the tryouts with the Player Agent to receive credit for attendance. Players must attend the tryouts to be eligible to play that particular season. The Board of Directors must approve any exceptions.

5. Team Composition

As a policy, age requirements/limitations will be met as set forth by the Rules and Regulations of Little League Baseball, Inc.

Section 5.01 – Divisions

Safety is the primary consideration for the placement of all players, for both the individual play and other players on the team. It is for this reason that ILLB requires all players age 9 and up to participate in a skill level evaluation held as part of pre-season tryout. These are general age guidelines for each division:

T-Ball: Primarily 4, 5, and 6-year-olds. Some 7-year-olds at parent's request, and with ILLB approval. This division is focused on the basics of catching, throwing, and hitting using an instructional batting tee.

Minor B – Coach Pitch transition to Player Pitch: Primarily 7 and 8-year-olds. 6 year olds will be considered for Minor B only if they have played at least one year of T-Ball, or have demonstrated the level of skills appropriate for this level of play.

While further developing the concepts of baseball, this level specifically focuses on improving the players hitting fundamentals, using live pitching by an adult Coach. Coaches should further develop their instruction of throwing fundamentals in preparation for player pitching at the Minor A level.

Minor A - Player Pitch: Primarily 9 and 10 year olds, with a limited number of 8 year olds that have demonstrated the level of skills appropriate for this level of play, and

a limited number of 11 year olds that did not attend tryouts or who were not drafted to the Major Division. The primary objective of this level is to develop all players' abilities to qualify them for Major League play. This is the introductory level of player pitch. 10 year olds with no assessment score or experience in Major League will normally be assigned to the Minor A Division.

Majors: Players of league age 10, 11, and 12 are eligible to play in the Majors. All 10, 11, and 12 year olds who have no previous experience playing in Imperial Little League must attend tryouts prior to selection in the Major Division. All 10 year olds selected for a Major League Team must have Board approval.

The Board of Directors, upon the recommendation of the Player Agent and respective League Coordinator, must approve any exceptions. All 12-year-old players are to be placed in the Major Draft.

6. Division Rules

These rules are only the local league options for the specific divisions of both baseball and softball. The Official Regulations and Playing Rules issued annually by the Little League Baseball, Inc. always take precedence.

Section 6.01 – Tee Ball Division Rules

Game will be played with a "Safe-T" ball.

The Managers present at any game may, upon agreement from both Managers, deliver a designated number of pitches to all batters, and then utilize the tee if necessary (LL Rule Book - Regulation I THE LEAGUE (a)3).

No game scores or win/loss records will be maintained. Managers are encouraged to utilize the team scorebook for maintaining a record of the batting order, which should be rotated from game to game.

When not actively in game play. Players shall remain in their designated dugout during the entire game.

Adults will function as base Coaches. No player base coaches are allowed. Adult base Coaches are permitted only if there is an adult Coach or Manager in the dugout.

The Infield Fly Rule will not apply to this division of play.

Continuous Batting Order – All players on the team roster present for the game shall bat in continuous order, regardless of whether the players are playing defensively that inning. (LL Rule Book 4.04)

Each half inning shall consist of batting through all players in the batting order. The batting order shall be routinely varied with the objective of providing every player the opportunity to bat first and last throughout the year. An example of a varied batting order would be to reverse the order each inning (or game) (1st inning 1-12; 2nd inning 12-1.)

Minimum Play Rule - All players shall be on the field defensively. Managers will rotate playing positions as follows:

- All Players will be limited to one (1) inning per game at the same defensive position.
- The Pitcher position will be played.
- The Catcher position will not be played.
- All Players should be on the field defensively.
- Managers should rotate the players defensively and attempt to balance innings played between the five (5) infield positions and six to seven (6-7) outfield positions.

Games shall consist of six (6) innings OR a Time Limit of 60 minutes from the scheduled game start time, whichever comes first.

All games should be played. A team with less than nine (9) players shall "borrow" a fielder from the opposing team to play in the field (alternate these players). Forfeits are not part of this program.

Stealing bases, leading off, bunting, walks, and sliding are not part of this program.

Runners may NOT advance more than one base on a good hit. (e.g., if a batted ball is hit into the outfield, batter/ runners should advance one base at a time.)

Every time three outs occur during an inning, all base runners will be removed from their occupied bases and return to the dugout. The batting order will continue until the last batter completes his turn at bat.

No runner may advance on an over-throw at any time during the season.

There are no strikeouts in this division. Player must hit the ball beyond an imaginary line extending out 10 feet from home plate. If less than 10 feet, the ball shall immediately be called "foul" by the Manager or Coach at the Tee.

Managers are required to notify the player agent if a player will miss more than one (1) consecutive game for any reason or if the player repeatedly misses practices or games.

Managers are encouraged to initiate pitching or soft toss to their batters during game time as soon as possible. This will expedite the process of establishing eye/hand coordination in our players and improving the competitiveness of our league.

The Manager and Coaches should take the following field positions during games:

- a) The Manager or Coach of the team at bat must take his/her position adjacent to the Tee, and place the ball on the Tee, provide instruction to the batters, and to remove the Tee when the ball is put into play, or to pitch to the batter. This Manager or Coach also serves as Chief Umpire.
- b) Base Coaches may be used so long as one Coach remains in the dugout.
- c) The Manager and at least one other Coach of the defensive team must position themselves on the field to provide instruction to their players in the field; however, they should not interfere with the play of the game.

All Volunteers (on the field or in the dugout) must be "Registered Volunteers" and approved by the League. No exceptions.

Section 6.02 – Minor B Division Rules

No game scores or win/loss records will be maintained however, defensive "outs" will be counted. Players that do not successfully advance to the next base shall return to the dugout.

Managers are encouraged to utilize the team scorebook for maintaining a record of the batting order, which should be rotated from game to game.

Adults will function as base Coaches. There are no "player base Coaches" allowed. Adult base Coaches are permitted only if there is an adult Coach or Manager in the dugout.

When not actively in game play, Players shall remain in their designated dugout during the entire game.

The Infield Fly Rule will not apply to this division of play.

Continuous Batting Order - All players on the team roster present for the game shall bat in continuous order regardless of whether the players are playing defensively that inning. (LL Rule Book 4.04)

Traditional infield positions will be maintained. A defensive Coach may be positioned behind the catcher (against the backstop) for instruction and to retrieve passed balls (to speed up play). Managers may elect to position a fourth outfielder. Managers should rotate the players defensively and attempt to balance innings played between the six (6) infield positions and three to four (3-4) outfield positions.

Players will be limited to two (2) innings per game at the same defensive position. Catchers will be limited to three (3) innings per game.

Games shall consist of a maximum of six (6) innings. No new inning shall start after 1 hour 30 minutes from the scheduled start time OR 15 minutes before the next scheduled game, whichever comes first.

An Adult Coach may pitch to the batters. No walks will be given. If a pitch hits a batter he will not be awarded first base, the ball is dead and the batter continues his turn at bat.

Managers are encouraged to begin identifying potential player pitchers on their roster. Managers will utilize "coach pitch" for the first half of season/schedule, and ONLY player vs. player pitch for 2nd half of season/schedule and utilize these players during game time to pitch to members of their own team. The use of these player pitchers should not significantly delay the game and a Coach Pitcher must be readily available to step in and complete an at-bat. This will speed up developing pitching mechanics in our players and improving the competitiveness of our league.

The batter will be called out when the batter has three (3) strikes and/or six (6) pitches have been pitched to the batter. On the sixth (6) pitch, the batter will be out, unless the sixth pitch and each successive pitch is a foul ball or hit fair.

The designated Coach Pitcher will take a comfortable position from home plate and pitch to the batter. This Manager or Coach also serves as Chief Umpire.

While the Coach Pitcher is being used, the player "pitcher" must play behind and to the side of this Coach and not enter the pitching circle.

Runners cannot advance until the batter hits the ball. (NO STEALING).

An over-thrown ball to ANY base that goes into foul territory will be declared a delayed dead ball. Base runners will advance one base only. Players should be encouraged to make a play at the next base but in the event of a second over-throw, additional base runner advances are not allowed.

Runners may NOT advance more than two bases on a good hit. (e.g., if a batted ball is hit into the outfield, batter/ runners should advance one base at a time.)

A fair ball that rolls or bounces past the defensive players to the outfield fence shall be considered a ground rule double, no matter how it gets there. When a ground rule double is declared all runners shall advance two (2) bases.

A fair fly ball that goes over the outfield fence in flight, or hits the fence on the fly and goes over, (whether the ball was touched by a fielder or not) is a home run. All runners advance.

A batted ball that hits the Coach Pitcher is considered a dead ball and the batter is awarded one base. Any runner forced to advance will do so.

When the ball is returned to and controlled by the player who is the identified pitcher and this pitcher is positioned within the pitchers circle, runners may no longer advance. When this occurs, the ball is dead. The runner is awarded the base to which he was advancing, if he/she was more than halfway to the base when play was stopped.

Batters shall not throw the bat.

Players are not to handle bats while in the dugout.

If the west Minor field is being used for a game, the Home team is responsible for providing the Adult Snack bar worker.

Stealing bases, leading off, bunting, walks, and sliding are not part of this program. Once the ball has been called dead it will be given to the Coach to be delivered to the next batter.

All games should be played. A team with less than 9 players shall "borrow" a fielder from the opposing team to play in the field (alternate these players). Forfeits are not part of this program.

No Manager or Coach is allowed past the base lines, with the following exceptions:

- a) The Manager or Coach of the offensive team at bat must take his position as the Adult Pitcher; however, they should not interfere with the play of the game.
- b) One Coach of the defensive team may position themselves on the outfield to provide instruction to the players in those positions. However, he should not interfere with the play of the game.
- c) A Manager or Coach is allowed on the field to render first aid to an injured player.

Players will not be allowed to coach bases.

There shall be no more than four (4) adults (Manager and 3 Coaches) and properly uniformed players in the dugout at any time. There must be a rostered Adult Coach occupying the dugout at all times.

Manager/Coach pitcher interference is an act that interferes with, obstructs, impedes, hinders or confuses any fielder attempting to make a play. If this occurs, the ball is declared dead. No base runners will advance, the batter will return to bat with the count the same as before the declared dead ball.

Managers are required to notify the player agent if a player will miss more than one (1) consecutive game for any reason or if the player repeatedly misses practices or games.

Excessive and/or unexcused absences from the games and/or scheduled practice sessions may jeopardize a player's status with the team and Imperial Little League.

Upon reaching the time limit, the player then at bat will complete his/her at bat. Upon a strike out, the player is out and play is terminated. If a ball is hit, the play is allowed to continue to conclusion. Upon stabilization of the play, the game will be immediately terminated regardless of the game status.

All Managers will be responsible for the actions of their coaching staff, players, and player's parents. Abuse of opposing players, Managers, or Coaches shall result in disciplinary action to be determined by the ILLB.

All Volunteers (on the field or in the dugout) must be "Registered Volunteers" and approved by the League. NO EXCEPTIONS.

Section 6.03 – Minor A Division Rules

League standings will be kept in this Division and will be determined as prescribed in Section 8 - District TOC Team Selection.

When not actively in game play, Players shall remain in their designated dugout during the entire game.

There shall be no more than three (3) adults (Manager and 2 Coaches) and properly uniformed players in the dugout at any time. There must be a rostered adult coach occupying the dugout at all times.

Continuous Batting Order - All players on the team roster, present for the game shall bat in continuous order regardless of whether the players are playing defensively that inning. (LL Rule Book 4.04)

There will be a five-run limit per half inning (LL Rule Book 2.0-INNING) for each team. **There will NOT be an unlimited "last" inning during regular season games.**

Each team Manager/Coach shall maintain a pitching log, which, upon request, shall be made available throughout the game to the opposing team Manager/Coach. The teams' scorebook will fulfill this requirement as long as it contains the appropriate information regarding pitchers. The book should include all games played to date. Failure to produce the log will make any pitcher who pitched in the previous game ineligible to pitch in the game.

Managers shall make every effort to balance infield and outfield play. The Ten-Run Rule is in effect per rule 4.10(e).

Games shall consist of six (6) innings OR no new inning after 2 hours from the game start time OR 8:30 p.m., whichever comes FIRST. Managers shall make every effort to play the maximum amount of time possible.

No intentional walks are permitted during regular season play.

Two adults will be allowed on the playing field as a base Coach during season ILLB games. Managers have the option of using a properly uniformed player instead of an adult.

Any offensive Manager, Coach, or player on the field during "in play" situations must wear a properly fitting protective helmet which must meet NOCSAE specifications and standards as described in LL Rule Book 1.16 (Adult base-coaches included).

Managers are required to notify the player agent if a player will miss more than one (1) consecutive game for any reason or if the player repeatedly misses practices or games. Note: Consistent with a Manager's ability to conduct the affairs of his or her team, a Manager (with the knowledge of the Player Agent and/or President) may limit a player's "Playing Time" in games if the player has been absent from "scheduled" team practices and/or games. Attendance must be thoroughly documented and disciplinary action fairly and consistently administered in order to exercise this discretion.

Excessive and/or unexcused absences from the games and/or scheduled practice sessions may jeopardize a player's status with the team and Imperial Little League.

All Managers will be responsible for the actions of their coaching staff, players, and player's parents. Abuse of opposing players, Managers, or Coaches, Umpires, or scorekeepers shall result in disciplinary action to be determined by the ILLB.

The home team is responsible for providing the official scorekeeper and the Adult snack-bar worker.

Incomplete and tie games will be played per Bylaw- 7. Scheduling, Section 7.02 - Rainouts and/or Tie Games.

All Volunteers (on the field or in the dugout) must be "Registered Volunteers" and approved by the League. NO EXCEPTIONS.

Section 6.04 – Major Division Rules

League standings will be kept in this Division and will be determined as prescribed in Section 8 - District TOC Team Selection.

The ILLB has chosen NOT to adopt the option of a Continuous Batting Order in the major league division for the first half of the season.

The Ten-Run Rule is in effect per rule 4.10(e)

Games shall consist of six (6) innings OR no new inning after 2 hours from the game start time OR 8:30 p.m., whichever comes FIRST. Managers shall make every effort to play the maximum amount of time possible.

Two adults will be allowed on the playing field as a base Coaches during season ILL games. Managers have the option of using a properly uniformed player instead of an adult.

There shall be no more than three (3) adults (Manager and 2 Coaches) and properly uniformed players in the dugout at any time. There must be a rostered Adult Coach occupying the dugout at all times.

Any offensive Manager, Coach, or player on the field during "in play" situations must wear a properly fitting protective helmet which must meet NOCSAE specifications and standards as described in LL Rule Book 1.16 (Adult base-coaches included).

When not actively in game play, Players shall remain in their designated dugout during the entire game.

Each team Manager/Coach shall maintain a pitching log, which, upon request, shall be made available throughout the game to the opposing team Manager/Coach. The teams' scorebook will fulfill this requirement as long as it contains the appropriate information regarding pitchers. The book should include all games played to date. Failure to produce the log will make any pitcher who pitched in the previous game ineligible to pitch in the game.

Managers are required to notify the player agent if a player will miss more than one (1) consecutive game for any reason or if the player repeatedly misses practices or games. Note: Consistent with a Manager's ability to conduct the affairs of his or her

team, a Manager (with the knowledge of the Player Agent and/or President) may limit a player's "Playing Time" in games if the player has been absent from "scheduled" team practices and/or games. Attendance must be thoroughly documented and disciplinary action fairly and consistently administered in order to exercise this discretion.

Excessive and/or unexcused absences from the games and/or scheduled practice sessions may jeopardize a player's status with the team and Imperial Little League.

All Managers will be responsible for the actions of their coaching staff, players, and player's parents. Abuse of opposing players, Managers, or Coaches, Umpires, or scorekeepers shall result in disciplinary action to be determined by the ILLB.

The home team is responsible for providing the official scorekeeper and the Adult snack- bar worker.

Incomplete and tie games will be played per Bylaw 7. Scheduling, Section 7.02 - Rainouts and/or Tie Games.

All Volunteers (on the field or in the dugout) must be "Registered Volunteers" and approved by the League. NO EXCEPTIONS.

Section 6.05 – Scoreboard

The electronic scoreboard is a convenience to enhance the enjoyment of the game for the spectators and participants. It is not the official outs, balls, strikes, runs scored, etc. ILLB has adopted an official scorekeeper using Game Changer as the tool to track pitches, score, etc. In the absence of an ILLB volunteer, the official record lies with the official scorekeeper, who is provided by the home team for the game.

Section 5.06 - Protests

Reference Official Regulations and Playing Rule 4.19, pg. 66-67 and Tournament Play pg. T-9-T-11.

7. Player Selection – Draft

Section 7.01 – Tee Ball and Minor B Division

It should be stressed that these two divisions are non-competitive; therefore, players will be placed on teams on a random basis unless otherwise approved by the ILLB. Every effort will be made to accommodate parental requests made prior to team assignment, in reference to ease of schedule, transportation, practices, etc.

but cannot be guaranteed. The Manager and one Assistant Coach may request to be teamed together. The president or player agent will determine the number of players and teams in each division.

Other than those listed above there is not a player selection (draft) process for these two divisions.

Section 7.02 – Minor A Division - Major Division

The primary goal in the draft process is creating the most balanced competition possible. For this reason, the ILLB's division coordinator in agreement with the teams' managers will utilize the Serpentine Draft Plan option "plan A" as outlined in the player selection systems of the Little League Operating Manual, published by Little League Baseball Incorporated, Williamsport, Pennsylvania. A second option presented by ILLB is the Staggered Draft Plan option "plan B"

The Player Agent (or league official in the absence of the player agent) will conduct each draft consisting of, but not limited to, the guidelines outlined below.

The number of players on each team shall be determined by the ILLB and should not normally be less than twelve (12) players per team.

Only the Managers and the League Player Agent and President shall be present, unless other Board Members (Division Coordinators) are specifically requested to attend by the Player Agent.

Any player who did not attend evaluations or registered late (after evaluations and/or draft) is ineligible for play in the Major division and will be assigned to the draft in the Minor A Division or placed on a waiting list as determined by the Player Agent.

There will be no communication between Managers and prospective players or parents prior to the draft - communication is to be handled by the Player Agent.

Drafts will commence on a date set by the President or Player Agent following the division player Evaluations.

Minor A Division, Major Division, Junior Division:

ILLB has adopted to allow returning managers to protect up to five (5) players from the previous **spring** season (same division or promoting from a lower division), this includes the Manager's assistant coaches' child(children) The result of this protection is that the Manager will start drafting players in the round numbered after the total number of players protected, e.g. if Manager decides to protect 4 players then he/she will start drafting in Round 5.

New Managers to ILLB can only protect up to three (3) players, including the assistant coaches' children.

A coaches' *agreement* can take place prior to the draft, under this agreement managers can protect players other than his/her assistant coaches' kids or returning players, e.g. family relatives, parents' request, late registrants, board's recommendation. Threshold of total protected players remains at five (5)

Player's protection and coaches' agreement are subject to change by the ILLB.

The Player Agent reserves the right to stop the draft at a reasonable point and instruct Minor Managers to select the remaining 11/12 year olds before proceeding with the selection of 9/10 year olds.

Players shall never be told the position in which they were drafted.

A team shall not exceed the number of eligible League Age player requirements as set forth in the Little League Official Regulations.

No draft will be conducted without a league official present.

All players remaining after the Major Draft shall be placed in the Minor Division draft pool.

Attending Managers will draw numbers to determine draft order, beginning with first draft pick. Round one (1) of the Draft begins and then is reversed in Round two (2) and continues.

Example of a Five (5) Team Draft Order (Serpentine)

Round	Team A	Team B	Team C	Team D	Team E
1	1 st pick	2 nd pick	3 rd pick	4 th pick	5 th pick
2	10 th pick	9 th pick	8 th pick	7 th pick	6 th pick
3	11 th pick	12 th pick	13 th pick	14 th pick	15 th pick
4	20 th pick	19 th pick	18 th pick	17 th pick	16 th pick

Example of a Five (5) Team Draft Order (Staggered)

Round	Team A	Team B	Team C	Team D	Team E
1	1 st pick	2 nd pick	3 rd pick	4 th pick	5 th pick
2	5 th pick	1 st pick	2 nd pick	3 rd pick	4 th pick
3	4 th pick	5 th pick	1 st pick	2 nd pick	3 rd pick
4	3 rd pick	4 th pick	5 th pick	1 st pick	2 nd pick
5	2 nd pick	3 rd pick	4 th pick	5 th pick	1 st pick

Managers MUST select their own child in the first round of the draft. Should the manager have two or more children in the same division, these players will be deferred to the last rounds of the draft.

If the manager has already chosen an assistant coach, the assistant's child must be selected in the rounds of the draft subsequent to the Manager's children.

Parents with multiple children who are playing in the same division can request to have them play on the same team provided they have made a request to the league's Player Agent more than 48 hours before the draft. Siblings who request to be placed on the same team will be chosen in different draft rounds, one at the current round and the second during the last round. For example, if Joe and Tim wish to be placed on the same team, when Joe is drafted by the Dodgers in Round 2, Tim is the automatic draft pick for the Dodgers in Round 12

Section 7.03 – Terms of the Draft

If a player is drafted to a team in any Division, the player must play in that Division unless exempted by the Player Agent or President, specifically for reasons dealing with safety hazards associated with playing ability.

A player that declines a position on a major team, whether by draft selection or mid- season call, is ineligible for future consideration for a major position for the remainder of the season.

Section 7.04 – Player Options

An option is an agreement between Managers and the Player Agent covering a special condition. There are three options:

1. Brother/Sister
2. Siblings: Younger Brothers/Sisters
3. Sons and/or daughters of Managers

Refer to the procedure as outlined in the Player Selection Systems of the Little League Operating Manual.

Section 7.05 – Trading

Managers may make player trades at the end of the final round of the draft, and if they desire, trade players until a period established by the Player Agent. All trades shall be made through and with the approval of the Player Agent. The following restrictions also apply:

Minor Division players may not be traded for Major Division players.

All trades must be player-for-player only. Example: Two players from Team A cannot be traded for one player on Team B.

Trades involving a player for draft choices are not permitted.

The President, Vice-President, or Player Agent (League Official) retains the right to approve or deny any trades and/or make player moves that are in the best interest of the player (child).

Upon conclusion of the trade period (end of the draft), the Player Agent will make a final review and approval of teams. The Player Agent will check to ensure all registered players have been placed on a team. No Manager trades are allowed after this time.

Section 7.06 – Loss of a Player

No roster shall consist of more than the number of players approved annually by the Board of Directors.

Reference Official Regulations VIII (a, b, c, d,) pg. 44

The Player Agent must fill any team vacancies within seven (7) calendar days. No replacements will be made if a vacancy occurs within the last two weeks of the season.

Managers must replace a player who has moved, quit, or becomes injured to a degree which would prohibit his/her return during the remainder of the season.

Reasons for a player being lost to a team during the playing season:

- 1) Moves to another city or state too distant to commute for practice or play.
- 2) Injured and will not be able to return to play within areas within a reasonable period of time.
- 3) Decided to terminate his/her association with the team for personal reasons.
- 4) Any other justifiable reason reviewed and approved by the ILLB.

The Manager shall attempt to contact said player to determine the player's participation status. The Manager shall notify the Player Agent within two days of the second consecutive game or practice missed if s/he is unable to contact the player.

The Player Agent will then investigate the status of the player. If the Player Agent determines the player has abandoned his participation status, the Player Agent shall advise the President and the Board. If loss of player is approved, the President will send a letter of release to the player and the parents. This action creates an opening for replacement on the roster. The Manager will be notified that his team has an official vacancy and the League transfer policy will apply.

Managers must first consider players on the player waiting list before selecting players in a lower division, abiding by the age restrictions described in these bylaws and the Little League Official Regulations and Playing Rules.

The Manager shall review the available player list with the Player Agent and shall select a replacement. Upon approval of the Player Agent and League President, the replacement becomes a season member of the team. Team composition must continue to meet any applicable Local League or National age constraints.

Managers may request the availability of certain players through the Player Agent. Managers or any persons affiliated with the team will not make contact with the parents or the player being considered. The Player Agent will coordinate all details of the transfer.

The Manager must select the replacement within seven days following the loss of the player. If a Manager does not replace a player within seven (7) calendar days, the Player Agent will choose the player to be drafted up.

Minor A players who were requested "Minor A only" by their parents at registration will not be eligible to be moved up to Majors.

Minor B players who were requested "Minor B only" by their parents at registration will not be eligible to be moved up to Minor A.

Should a Manager be found in violation of these selection rules, the request for a

specific player will be denied and the Player Agent will assign a player to fill the vacant roster position.

Section 7.07 – Minimum Play

Prior to commencing each game, all Managers must submit to the official Scorekeeper a list of all players on the team roster. If a player or players are not playing in that game, their names must also be included and the reason they are not playing (excused absence, unexcused absence, injury or illness, not playing for disciplinary reason, etc.)

All Managers must play each player the minimum as stated in the Little League rulebook. The only exception to this rule will be in case of disciplinary action with approval of the Player Agent. Violation of minimum playing time will be handled per the rulebook, as will disciplinary action against the Manager.

For a first time violation, the Manager will be suspended one game, administered the next game played.

A second violation will result in a second suspension of one game and a letter of direction outlining the penalty of a third offense.

More than two reported violations, and/or leaving the team during league play with no explanations are grounds for Manager termination, subject to ILLB two-thirds approval. Such Manager will not be allowed to coach anymore at Imperial Little League.

8. Scheduling

Section 8 .01 – Opening Day

Opening Day shall be at the discretion of the Board but will be no later than May 10th.

Section 8.02 – Rainouts and/or Tie Games

Rainouts and/or tie games will be made up when the game(s) has/have a bearing on the regular season standings. This may be handled by playing three games or more in any one week or on an open date provided by the League Scheduling Coordinator.

Standard restrictions applicable to pitcher eligibility cannot be waived.

Absent Managers, Coaches, or particular players should not normally be a reason for rescheduling a game, however advance Board consideration may be made. Managers who attempt to re-schedule games without due cause as expressed above will receive a Letter of Reprimand, which may jeopardize their selection in

tournament play.

In the event opposing Managers cannot agree on a date for a necessary make-up game, the League Scheduling Coordinator will select a date.

Failure to play the rainout or tie game will result in a forfeit. The forfeit will be reflected in the season standings as a loss for tournament play seeding. Inclement weather that could pose scheduling conflicts and not allow make-up game(s) is the exception.

Section 8.03 – Protests

Reference Official Regulations and Playing Rule 4.19, pg. 64-65 and Tournament Play pg. T-9 - T-11.

9. District TOC Team Selection

If the ILLB chooses to participate in a District tournament, the overall first team in their respective division will be entered into the District sponsored Tournament of Champions. If possible, additional teams will be entered. In the event that only one team will participate in the tournament, and the first place team is unable to attend, the Board of Directors will make the appropriate decision regarding participation. Also, in the event of a tie at the end of the regular season, final standings will be decided based on the following:

- 1) Record in Head-to-Head Competition, if a winner is not determined then,
- 2) Difference of Runs Allowed (RA), if a winner is not determined then,
- 3) Difference of Runs Scored – Runs Allowed [run differential (RD)], if a winner is not determined then,
- 4) One playoff game will be played to determine the team representing ILL

10. Playing Field Maintenance and Responsibilities

Managers and Coaches shall arrive in sufficient time to prepare the field and ensure the game begins at the designated time. These field responsibilities shall apply to regular season as well as practice sessions.

The Visiting Team:

Prepare the field for play; rakes and wets down dirt, lines the field, batter boxes, and prepares all bases. Preparation must include completion of the Field Safety Checklist.

The Home Team:

Cleans up the field upon completion of play and puts bases away. This includes raking field, mound, and watering field as needed. The home team shall also provide an Official Scorekeeper and provide an ADULT snack bar worker.

Both Teams are responsible for cleaning up their "side" of the field, of all trash and emptying trashcans in the dumpster, and ensuring that dugouts & seating areas are clean.

If the above terms are not met, disciplinary actions may be taken by the ILLB.

11. All-Star Team Selection

Section 11.01 – Selection of Tournament Team Managers/Coaches

Because the All-Star Managers and Coaches represent Imperial Little League, the ILLB may reject a Manager/Coach nominee, especially for conduct inconsistent with Little League.

Tournament team Managers and Coaches shall be determined by the following procedure:

Tournament Team Manager and Coach Candidates shall meet the requirements as outlined in the Official Regulations and Playing Rules for Tournament organization of Managers and Coaches.

Managers and Coaches must be currently rostered to be considered for a position on an All-Star team staff. Each Manager interested in being a tournament Manager shall notify the ILLB, in writing, of his or her interest in a specific division no later than May 1st .

If there are multiple candidates for a position, the board will consider each Manager's overall record for the current year; winning % during regular season play, TOC results will not be considered. The Managers of that Division may also submit recommendations of the tournament team Manager for that division to the Board of Directors who shall consider the candidates.

The President may extend the deadlines for selection of the tournament team Managers and Coaches if he or she determines it is in the best interests of the league. The ILLB shall then make a recommendation to the League President for final approval of the All-Star Manager.

The All-Star Manager shall select two (2) individuals to serve as his two (2) Coaches. These two Coaches will assume their positions as All-Star Coaches only after nomination by the Board of Directors and the approval of the League President.

The names of these individuals shall be given to the Player Agent so that they can be included on the official All-Star Team Roster. The All-Star Manager shall be able to have as many additional assistants as he feels are necessary to help him at practice but these individuals must be registered with Imperial Little League as volunteers and they will not be able to be in the dugout with the team during All-Star games.

Section 11.02 – Selection of Tournament Team Players

The intent of the All-Star Team is to field the players that, as a team, best represent Imperial Little League. The commitment to be available for ALL the All-Star practices and games is a very serious commitment, not only to the All-Star team, Managers, and Coaches, but also to the representation of Imperial Little League. A player selected to the All-Star team may be required to be available for every practice and game.

All rules that pertain to All-Stars at any level as outlined by Little League Baseball, Inc., either in the Official Regulations and in Playing Rules, the Operations Manual, or any other official publication, will supersede any policy outlined herein.

The League All-Star Team shall not be announced prior to a date specified by the Little League District Office.

A list containing potential All-Star players grouped by age will be created for the following All-Star Divisions (age group):

14U year old Division (Juniors)

12U year-old Division (Majors)

10U year-old Division (Minor A)

8U year-old Division (Minor A and Minor B)

All-Star teams shall be selected in the following manner:

- All qualified 14-year-old players shall be selected to the 14U Division All- Star team, followed by qualified 13-year-old players (and younger) if needed to fill the roster.
- All qualified 12-year-old players shall be selected to the 12U Division All- Star team, followed by qualified 11-year-old players (and younger) if needed to fill the roster.

- All qualified 10-year-old players shall be selected to the 10U Division All- Star team, followed by qualified 9-year-old players (and younger) if needed to fill the roster.
- All qualified 8-year old players shall be selected to the 8U Division All- Star team, followed by qualified 7-year-old players (and younger) if needed to fill the roster.

At a meeting scheduled by the President or Player Agent, each team's coaching staff will select up to 14 players from the list generated by the Player Agent. The list should contain the player names of that staff's ideal team including the coaching staff. If 15 or more players are selected, the submission will not count.

Only current rostered Managers and Coaches are eligible to submit an All-Star Player roster for consideration.

The Player Agent or President may choose to collect votes from all teams' players and/or volunteer umpires.

The Player Agent, President and/or his designee will tabulate the submitted valid rosters.

The compiled list will be given to the selected All-Star Manager for his consideration in selecting the All-Star team. The All-Star team roster should normally consist of players from this compiled list with exceptions rationalized to the ILLB.

The All-Star Manager may utilize a variety of methods in selecting his team, including tryouts (if deemed necessary) After the All-Star Manager compiles his team, the final 12 players roster will be submitted to the ILLB at a scheduled meeting for final approval.

The parents or guardian of a player may be requested to sign a "Player Availability Form" that indicates the player will be available for practices and games. That form must be submitted prior to the final approval of the All-Star player on the official roster.

Section 11.03 – Team Management

The All-Star Manager shall practice with the All-Stars selected as often as he deems necessary.

Should an All-Star Player be unable to fill his position on the All-Star Team for any reason, the All-Star Manager should replace that player from the list of players submitted on the original compiled list of All-Star candidates.

Section 11.04 – Removal of an All-Star Player

The Manager shall establish and distribute to all the All-Star Players those rules that pertain to the All-Star Team. Failure of a player to conform to these rules could be grounds for removal from the team. The Manager of an All-Star Team has the right to remove a player from the team with Board approval.

12. Management of Funds

Section 12.01 – Receipts and Expenditures

All funds received by this Corporation in the course of its business shall be deposited in a bank or banks or other depositories to the credit of this Corporation and disbursed for the purposes and requirements of this Corporation by checks signed by the Treasurer and/or other such persons as are authorized by the Board of Directors.

Section 12.02 – Investments

The funds, endowments, and other assets of this Corporation, may be invested or used, subject to the provisions of the Act and of these Bylaws, as the ILLB in its discretion determine.

Section 12.03 – Gifts

This Corporation may accept and receive gifts, donations, grants, devises, and bequests of money or property of any kind in furtherance of this Corporation's purposes and goals with such conditions, reservations and qualifications as the Board of Directors may consider appropriate.

Section 12.04 – Contributions

The Board shall not permit the contribution of funds or property to individual teams but shall solicit funds for the common treasury of the Local League, thereby to discourage favoritism among teams and to endeavor to equalize the benefits of the Local League.

Section 12.05 – Solicitations

The Board shall not permit the solicitation of funds in the name of Little League Baseball unless all of the funds so raised will be placed in the Local League treasury.

Section 12.06 – Fiscal Year and Accounting

The fiscal year of this Corporation shall end on September 30 of each year.

At the end of each fiscal year, the books of this Corporation shall be closed and reviewed by an accountant or other person or entity selected by the ILLB. Annual financial reports shall be provided to each Director, and an annual report of financial condition shall be made available at each annual meeting by the Treasurer or by the President. A copy of any such report shall also be furnished to any person or entity authorized to receive the same by the ILLB. The Treasurer shall present interim financial reports to the ILLB monthly or as requested. The reports shall be in a form prescribed by the ILLB or by this Corporation's financial policies.

13. Code of Conduct

This Code of Conduct is intended to be an outline of the principles and rules that govern the conduct of all Managers, Coaches, players, parents, spectators and Umpires during sponsored activities.

This program is designed to teach sportsmanship, improve athletic skills, and provide wholesome and enjoyable entertainment for the youth involved. To achieve these goals requires that players and adults, both as Coaches and as spectators, adhere to certain rules of conduct.

Section 13.01 – Board Members

Board members are subject to all rules pertaining to parents and Coaches.

The program will not tolerate any behavior or conduct by a Board member that dishonors the program, results in physical or mental abuse or is morally indefensible.

Section 13.02 – Managers and Coaches

By accepting a position as a team Manager or Coach, s/he agrees to the following rules and disciplinary procedures:

- Managers/Coaches must be in attendance with their team on the field a minimum of 30 minutes prior to the scheduled game time.

- Managers/Coaches must be aware of all local rules governing the game or field of play.
- Managers/Coaches must have a copy of the rules of the sport and must read the rules before the season begins. Each Coach should have a copy of the rules available at each game. Knowledge of and playing within the rules of the game is an integral part of Coaching in any sports program.
- Coaches must beware of the difference between a judgment call and rule interpretations. An Umpire's call is just that and is not to be disputed by a Manager or Coach. An Umpire should never be asked to change a judgment call.
- Managers/Coaches must discuss questions of rule interpretations in a mature, calm and reasonable manner at all times.
- Managers/Coaches shall not use loud or abusive language in front of athletes, parents or Umpires.
- Managers/Coaches shall not use profanity at any time.
- Managers/Coaches shall not criticize their players or opposing players in a manner that embarrasses or discredits the athlete.
- Managers/Coaches shall exercise discipline over and be responsible for the conduct of every player on the team. However, the Player Agent must approve any Manager/Coach suspension of a player. Any appeals regarding the decision(s) made by the Player Agent shall then be directed to the ILLB. Any appeals regarding the decision(s) made by the ILLB shall then be directed to District 22 officials, where the decision is final and cannot be appealed.
- Managers/Coaches are responsible for the conduct of team members and shall cooperate with the Umpire in dealing with any loud, abusive or otherwise disruptive parent or spectator.
- Managers/Coaches shall show good sportsmanship during the game.
- Managers/Coaches shall remain on the field at all times during games and practices except for game related purposes or emergencies.

- Managers/Coaches shall be gracious in victory and graceful in defeat. They shall neither gloat in victory nor sulk in defeat.
- Field Day(s) (preparing all fields for league play) is (are) MANDATORY for all Managers and Coaches. Teams may be penalized for managers/Coaches who fail to attend field day(s).
- Managers/Coaches should attempt to resolve any discussion or dispute at the lowest possible level (i.e. League Board of Directors, District President) before contacting Little League Regional or Headquarters (i.e. San Bernardino, Williamsport).
- Disciplinary action against a Manager or Coach during regular season play may jeopardize their selection in tournament play.

Section 13.03 – Players

- Players shall adhere to all Little League rules and regulations and follow the direction of their Coaches and Umpires during the game and/or practices.
- Players are required to actively participate in all official practices and games scheduled by their Managers and ILL. In the event that a player is unable to participate because of prior commitments, vacations, illness, or injury, it is the player or his/her parents' responsibility to notify the Manager or Coach of their inability to participate.
- Players shall not use loud, abusive, or profane language.
- Players shall not criticize their team members, opposing team members, Coaches or Umpires.
- Players shall be responsible for their uniforms and any equipment provided.
- Players shall always wear their uniforms in the appropriate manner.
- Players shall not report for a scheduled game in dirty or torn uniforms or damaged hats.
- No customized jerseys and/or pants, jackets, or undershirts not recognized as baseball undershirts will be allowed.

- Per Little League International recommendation, during regular season play, player uniforms may NOT have first or last names on them.
- Players will report to the field for scheduled games in full uniform. No unauthorized uniforms will be allowed for league players without prior approval of the ILLB.
- Players shall report to the field a minimum of 30 minutes prior to their scheduled game time or at a time requested by the Coach.
- Any player willfully destroying or stealing ILL property can be suspended for the balance of the season.
- Players shall not use foul language, obscene gestures, or instigate disruptions among other players or teammates. Fighting will not be tolerated.
- Players shall show good sportsmanship during the game.
- Players shall be gracious in victory and graceful in defeat. Players shall not gloat in victory nor sulk in defeat.
- Disciplinary action against a player during regular season play may jeopardize their selection in tournament play.

Section 13.04 – Parents

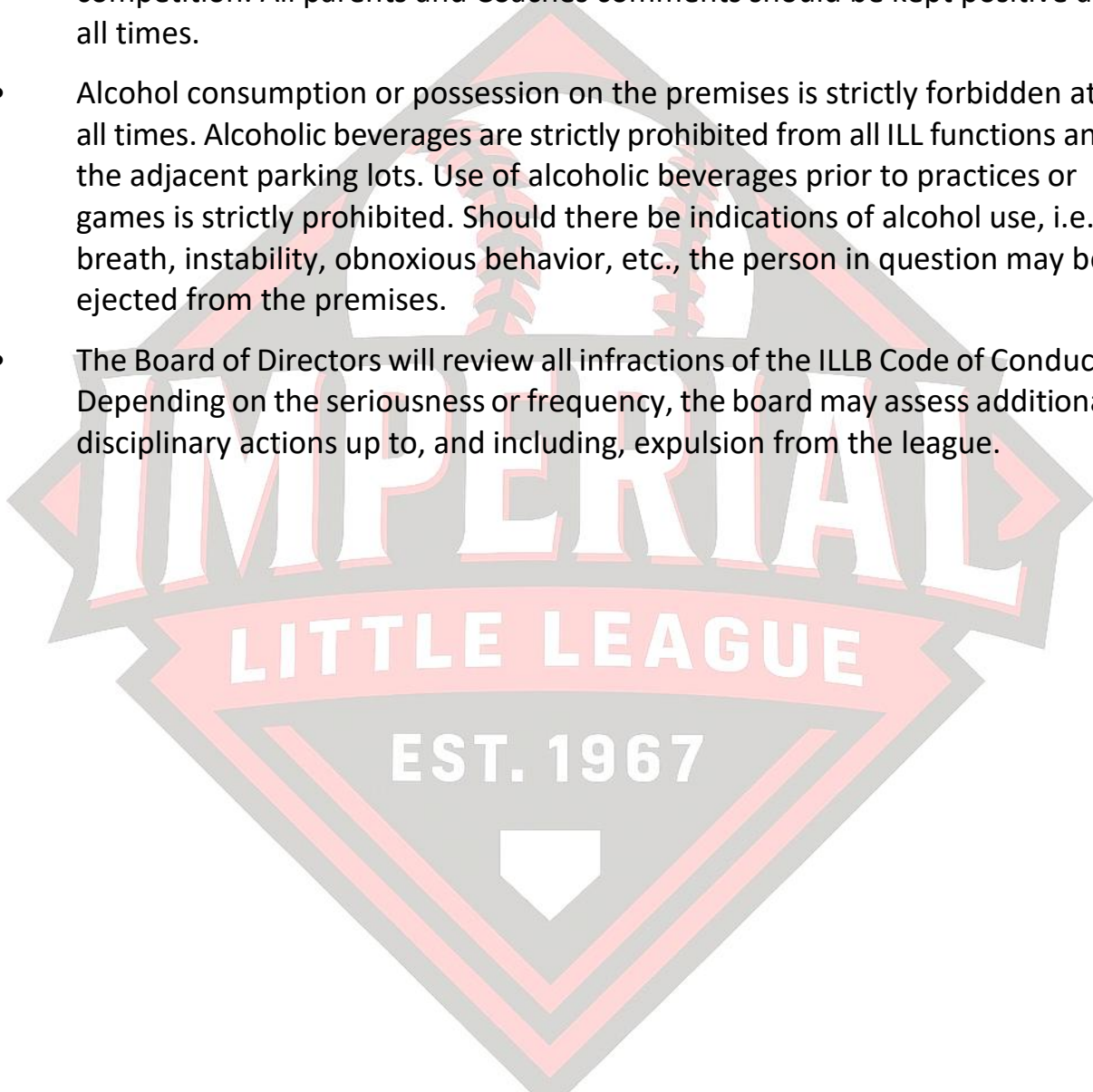
- By enrolling a child to participate in this program, parents agree to be subject to the rules and disciplinary procedures.
- Parents shall remain in the designated spectator areas at all times during games.
- Parents may come onto the field of play or into the players' area only when invited by a Coach. Once a parent has agreed to help a Coach, the parent is subject to all rules governing Coaches.
- A parent shall never use loud, abusive or profane language, rowdy, derogatory, or threatening behavior while attending an event.
- A parent shall not question the call of an Umpire or the actions of a Coach during the game and may be asked to leave the premises if such action occurs.

- Parents shall not have alcohol at any time on the field of play or during the game.
- Parents shall show good sportsmanship during the game.
- Parents shall be gracious in victory and graceful in defeat. Parents shall not gloat in victory nor sulk in defeat.
- Parents should volunteer time to assist the Manager whenever possible or requested. (i.e., Snack bar, field preparation before and after games, etc.)
- Parents must inform the Manager/Coach of a player's absence at least 2 hours before the scheduled game time.
- Parents are responsible for their players' conduct in the parent's absence.

Section 13.05 – Coaches, Umpires, Players, and Parents should remember the following principles

- The Game at this level belongs to the Kids! Not the adults.
- Children need positive examples. Negative criticism can damage young egos and discourage athletes.
- Make athletic participation for the athlete a positive experience.
- Attempt to relieve the pressure of competition, rather than increase it.
- Always show respect to all Coaches and Umpires.
- All Coaches and Umpires are volunteers giving personal time to provide a recreational activity for the athletes. Coaching is a valuable community service and should be encouraged and not criticized.
- Applaud good plays made by your team and of members of the opposing team. Do not criticize bad plays by either team or any player.
- The Umpires try to officiate to be the best of their ability. They will make mistakes. Do not question the Umpire's judgment, and never question the Umpire's honesty. The Umpire is a symbol of fair play, integrity and sportsmanship for athletes.

- Accept the results of the game. Encourage athletes to be gracious in victory and proud of their conduct and effort in defeat.
- Parental behavior greatly influences children. The attitude shown by parents at the games toward their child, other children, opposing team members, Coaches, and Umpires influences the child's values and behavior in sports and in life. Criticism and disrespect for Umpires and opponents undermines the purpose of the sport and brings into the game stresses beyond those of competition. All parents and Coaches comments should be kept positive at all times.
- Alcohol consumption or possession on the premises is strictly forbidden at all times. Alcoholic beverages are strictly prohibited from all ILL functions and the adjacent parking lots. Use of alcoholic beverages prior to practices or games is strictly prohibited. Should there be indications of alcohol use, i.e. breath, instability, obnoxious behavior, etc., the person in question may be ejected from the premises.
- The Board of Directors will review all infractions of the ILLB Code of Conduct. Depending on the seriousness or frequency, the board may assess additional disciplinary actions up to, and including, expulsion from the league.

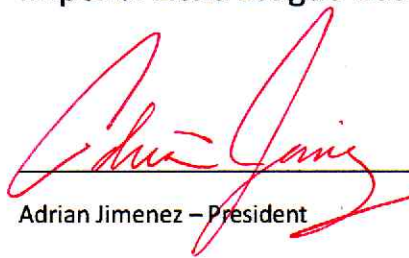



14. Amendments


Amendments to these By-Laws may become necessary but only with the approval of two-thirds majority vote of the ILLB. All members of the ILLB must be notified of voting to change these By-Laws at least three days prior to the vote being taken.




Imperial Little League Board 2025-2026

 12/30/25
Adrian Jimenez – President Date


 12/30/25
Clay Benton – Vice-President Date

 12/30/25
Chine Pantaleon – Treasurer Date

 12/30/25
Armando Rojas – Secretary Date

 12-30-2025
Jesse Pulido – Safety Officer Date

 12-30-25
Ryan Reeves – Coaches and Fields Coordinator Date

 12/30/25
Oscar Urbina – Players Agent Date

These By-Laws of the Imperial Little League have passed by a majority vote of all Members of the ILLB listed above, on the dates shown.

EST. 1967